

Rocky Nook Trail



Region: Santa Barbara County **Length:** Less than 1 mile round trip **Difficulty Rating:** Very easy **Elevation Gain:** 30 feet

Girls bring: Backpack, 1 liter of water, snack, hat, jacket, sunscreen, face mask. Adults add: Map/Info sheet, Required paperwork, first aid kit, phone.

When to go: Year round; lots of shade on the trail.

Getting There and Parking: From the 101 take the Mission Street exit, turn towards mountains. Turn left onto Chapala Street, right onto Los Olivos Street. 610 Mission Canyon Road, Santa Barbara, CA. Parking lot available. Bathrooms: Flush toilets in Rocky Nook Park. Safety Considerations: Use good judgement scrambling on the rocks but they are not high.. Helpful Links: <u>Rocky Nook Park</u> (countyofsb.org)

No map included but it's not necessary the short trail is well-marked

Route Description:

This short, fun hike is in Rocky Nook Park, a Santa Barbara County park. Park near the entrance, so you can look down into Mission Creek and see the sculptures (photo opp). The trail starts at the end of the parking areas. Take the asphalt walk past the play area where the dirt trail starts. Almost immediately the trail splits in two. Take the LEFT-SIDE of the fork. The rest of the way is simple to follow, with many signs indicating where the trail is. This is necessary because you walk past a house in the woods (the drive has a chain across it). Almost near the end there is a building that belongs to the Fire Station where you are again directed to follow the trail. The most fun thing to do is rock-hopping either before or after the hike.

Since there is a Fire Station at the end, you can arrange a tour ahead of time for younger girls. Older girls can bake goodies for the fire fighters and deliver them.

How to Get Your charm:

Take a photo of you on the rocks or at the Fire Station. Email the photo and the names of the registered Girl Scouts in the photo to <u>programs@girlscoutsccc.org</u> with the subject line "Rocky Nook." You'll get an embroidered charm to hang on your patch loop.

